

Chronicles of Ballidrous

Campaign Setting

Safety Tools:

Gaming is about escapism. Certain considerations are required to run a fun and friendly game. Here are some of the main safety tools we can and will implement:

- Breaks – we will take breaks about every 90 minutes, depending on pacing and when needed.
- Debriefing – we can have an end-of-session debriefing to discuss the game and any points of interest. This would be a great time to open up about possible future issues.
- Luxton Technique – open to taking a break when touching on a triggering topic.
- Open Door – you are free to reach out before the game to discuss any topics, whether game-related or topics you feel the need to address prior to game day.
- Session 0 – at the start of any game, we will have a brief Session 0 to discuss the game and any safety protocols needed.
- X, N, and O Cards – freedom to message a moment that either approaches a sensitive topic or causing a triggering response.

Potential triggers can come in all sizes. This is not to make a lighthearted jest about triggering moments but to highlight the hidden hazards. Telling a story requires moments of high stress and conflict; boundaries could be neared or even crossed. It is important for you to know what possible elements could be encountered while playing. The below is not an exhaustive list, and not to say included in every session, but does give some sense of potential issues. **Please be assured these elements are only used to aid in the storytelling and not used in excess.**

- Alcohol Use
- Animal Death
- Blood
- Death
- Deep or Large Bodies of Water
- Devils / Demons / Fiends
- Drowning
- Drugs
- Fire
- Forced Blood Draining
- Freezing
- Gore
- Hangings



- Hostages
- Human Trafficking (adult only)
- Illness
- Insects
- Kidnapping
- Language / Cursing
- Lifechanging Injury
- Mass Death
- Medical Issues
- Mental Illness
- Mind Alteration
- Mind Control
- Murder
- Mutilation
- Pandemic
- Paralyzation
- Prejudice
- Racism
- Scars
- Slavery
- Snakes
- Spiders
- Terrorism
- Torture
- Violence
- Witch Persecution

